



## ART, DESIGN AND PHOTOGRAPHY CURRICULUM MAP

### Curriculum statement

The Art Department provides a rigorous curriculum designed to ensure that all students can achieve, make progress, become independent, self-reliant and take intelligent risks. It seeks to challenge, motivate, and build students interest in art, design, and photography. The curriculum aims to promote a love for learning; challenge students to develop their ideas and push their thinking further beyond classroom study. Stories behind the knowledge and subjects are explored to capture student's imagination. So, they develop a genuine passion for art and learn through this passion.

Subject areas are taught by specialist teachers ensuring teaching and learning resources are broken down and informed by student data. Making learning accessible, challenging, and motivating to every student. Extensive facilities allow students to specialise in Fine Art – drawing, painting, printmaking, photography, and ceramics. We listen to students and the current employment market to best equip our students to succeed and provide the opportunities they crave in school. Students are taught to respond to and interpret visual imagery from experience, observation and imagination using a broad range of exciting and challenging materials, including wet and dry media; three dimensional and digital work. They explore the formal elements and principles of Art; learn techniques and skills from artist; photographers, craftspeople, and designers from diverse cultures and periods.

As students’ progress throughout KS3 they will be able to think critically and develop a more rigorous understanding of Art, photography and the world around them. KS4 students are trained to think as an artist and be creative, experimental, and ambitious with their sustained units of work. A level students are equipped with the confidence and technical refinement necessary to, further develop the techniques and working methods they have learnt to produce ambitious and highly individual works. Extra curricula activities such as weekly art club; aspiration sections; local and international trips to galleries and exhibitions consolidate students learning.

### Summary

Year	Autumn Term	Project
8	Autumn 1	Insects Project
	Autumn 2	Insects Project - Pattern making and wallpaper design.
	Spring 1	Portraiture Project: Proportion of the head, side view, front view
	Spring 2	Portraiture Project - Cubism
	Summer 1	Seascape Project
	Summer 2	Surrealism



Year	Autumn Term	Spring Term	Summer Term
8	<p><b>Insects Project KO1 - 3</b></p> <p><b>Autumn 1</b>            Student will learn how to draw complex objects (insects) by breaking them down into basic geometric shapes. They will explore dry media techniques such as pencil tonal shading, marking making in pen, colouring pencils, and pastels. Will build on their understanding of the elements and principles of design to record interesting insect compositions.</p> <p><b>Autumn 2 – Pattern Making and Wallpaper Design</b>            Students will tackle an insect inspired wallpaper design brief. They will investigate the difference between a motif and a pattern and explore different ways of creating regular patterns. Studying artists as William Morris will help students to create effective patterns designs. Building on their prior learning, they will produce an insect inspired wallpaper design in colouring pencil and later explore collage, a mixed media technique.</p>	<p><b>Portraiture Project KO4 - 6</b></p> <p><b>Spring 1</b>            Students will understand the general layout of an adult human face and know how to position the features of the face accurately to achieve likeness. They will learn how to draw individual features of the face (eyes, nose, mouth and ears) at varied angles and will produce a portrait drawings. Students will use different media (pencil, colour pencil, pen, pastel) to improve their portraits and achieve likeness.</p> <p><b>Spring 2 - Cubism</b>            Studying Pablo Picasso’s work will expose students to the Cubism Art Movement. They will know and be able to explain the difference between realistic and an abstract art and explore cubism techniques to produce a portrait. Collage which was invented through cubism will be widely explored.</p>	<p><b>Rural Scape Project KO7 - 8</b></p> <p><b>Summer 1</b>            Students will learn the basics of of perspective drawing and be able to identify the 3 parts of landscape drawing. They will learn how to draw individual features of a landscape such as the sky, trees, plane land in 1-point (linear) perspective. Students will accurately colour their drawings to show their understanding of atmospheric perspective.</p> <p><b>Summer 2 - Surrealism</b>            Students will learn about surrealist artist like Salvador Deli to build their understanding on abstract art and produce surrealism inspired work with varied media and materials.</p>

Year 8 Key Objectives			
	Pathway A	Pathway B	Pathway C
<b>KO1</b>	I can record my observation.	I can record my observation well.	I have a good ability to record my observation.
<b>KO2</b>	I can show an ability to experiment with a range of materials and techniques.	I can confidently experiment with a range of materials and techniques.	I can consistently experiment with a wide range of materials and techniques.
<b>KO3</b>	I can improve my work with some support.	I can improve my work with minimal support.	I can confidently improve my work to a high standard independently.
<b>KO4</b>	I can show accuracy in my work.	I can consistently show accuracy in my work.	I can confidently produce accurate artwork.
<b>KO5</b>	I can show ability to apply the elements of art to create a composition.	I can apply the elements of art to create a good composition.	I can apply the elements of art to create original compositions.
<b>KO6</b>	I can identify and explain how to combine ideas to create an artwork.	I can combine multiple ideas to create a good artwork.	I can clearly combine multiple ideas to create interesting artwork.
<b>KO7</b>	I can describe some elements of an artwork.	I can describe and analyse some elements of an artwork	I can effectively describe and evaluate elements of an artwork.
<b>KO8</b>	I can use some correct keywords to evaluate artworks.	I can analyse most elements of an artwork	I can confidently use correct keywords to evaluate artworks.